Gwyl eCampws Festival  
Minecraft Code of Conduct

This document outlines the Code of Conduct that all participants of Gwyl eCampws Festival must abide by when accessing the Minecraft Server that will be used throughout the festival. Staff Members and Student Ambassadors will also act by this Code of Conduct unless exceptional circumstances arise. The aim of this Code of Conduct is to ensure a fun, inclusive, and safe environment for all participants to be able to enjoy the festival.

# 1. Chat Guidelines

## No Swearing, Improper Language or Mature Topics

* Do not swear or attempt to bypass chat filters in any way. Additionally, do not use any vulgar or profane language.
* No religious or political discussions.
* No mature media.
* No taunting, harassment, or name-calling.
* No dating or romantic relationships.
* No violence or threats even in the context of sarcasm or joking.

## No Spam

* No repeated letters or characters, like this: ‘Nooooooooooo!’ or ‘No!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!’.
* No countdowns, like this: ‘5’ ‘4’ ‘3’ ‘2’ ‘1’.
* No gibberish, like this: ‘wkejhrlwkjebdlwkjebrlwiuer’.
* No Ascii or Unicode symbols, like this: ‘☺∑۞♥♫♯ '.
* No repeating chat lines, like this: ‘I need wood’ ‘I need wood’ ‘I need wood’.

## No Harassment

* You should not harass, annoy, bully, or otherwise inconvenience other players in any way.
* Be respectful of other player’s wishes.
* Refer to other players either by their given name or their username only. Nicknames may also be used if the person in question has agreed to its use.
* Where given, you must always refer to other individuals by their preferred pronouns.

## 1.4. No Personal Information

* Do not share contact information such as emails, phone numbers, social media etc.
* Do not request the contact information or other personal information of others.

## 1.5. No Game-Altering Commands

* You should not use any game-altering commands.
* Examples include but are not limited to commands that kill mobs, entities or other players, changing the game mode, changing any of game rules, and instantiating novelty game modes such as Atlantis.
* You **are allowed** to use the commands that have been detailed in your introduction pack such as [ISNERT EXAMPLE].

## 1.6. Foreign Language

* We request that you do not use foreign languages in the chat.
* Both English and Welsh can be used in chat, but please be aware that not all other players, student ambassadors, and staff members will be able to communicate in Welsh.

# 2. Gameplay

## 2.1. No Cheating/Hacking

* Do not abuse any glitches.
* Mod use should be limited to visual mods and accessibility mods only.

## 2.2. No Destruction

* You may not destroy any blocks that you yourself have not placed unless you are working in group activities with other players.
* If you accidentally destroy any blocks either: -
  + Replace the blocks immediately **only** if you know the precise type of block that was originally placed.
  + Inform the player who placed the block originally or a student ambassador if you are unaware of who the relevant player is.
* Mining the environment is allowed in certain staff-designated creative zones. If you are unware if you are currently in a creative zone, ask a student ambassador before mining.

## 2.3. No Griefing

* You may not intentionally damage another player’s property including but not limited to: -
  + Killing another player or their pet.
  + Stealing items from unprotected chests.
  + Moving another player’s property to a different location.

## 2.4. Appropriate Builds Only

* You should not create or design anything that could be deemed as rude and/or offensive.
* When creating signs and labels within the game the same rules from *2. Chat Guidelines* apply.

## 2.5 Redstone

* You will be instructed to reduce or destroy any build that is found to be too demanding of the server or is determinant to the experience of other players.

## 2.6 Pet Ownership

* You are entitled to a maximum of one pet on University Campus.
* Your pet must either be kept in your room or be accompanying you.

## 2.7 Player Vs Player

* Except for particular times and places that will be designated by staff members, you may not engage in PvP.
* During these designate times you must not engage in PvP with any player who does not want to participate in PvP. To facilitate this, it is advised that players who do not want to engage in PvP do not enter the designated PvP zone.

## 2.8. The Island vs University Campus

* The Island is a designated free zone that you will have access to during certain periods of the festival. Whilst the spirit of the above gameplay rules should be observed on The Island, they will not be applied as stringently to allow for greater freedom and player interaction.

# 3. Rooms

* During the festival you will be assigned a room. This is your own personal space and other players should respect it as such.
* You should not enter another player’s room without their permission.
* If you are ok with any other player entering your room, you can post a sign outside your room with the message ‘Come in’ to advertise to other player’s that they may enter.
* You may not place a ‘Come in’ or any other sign outside another player’s room under any circumstances.
* You are free to take down a ‘Come in’ sign to your room anytime you want.
* You may not take down a ‘Come in’ sign outside another player’s room under any circumstances.
* You should not place a sign outside your room that specifies only certain people can enter, instead you should inform the person(s) who you wish to invite that they are invited to your room.
* When you are in another player’s room the gameplay section of this code of conduct, especially *2.2. No Destruction* and *2.3. No Greifing* still apply.

# 4. Reporting

If you believe someone is acting in violation of this Code of Conduct report the individual with examples of their violations to either a student ambassador or staff member using private messaging on Aula.

# 5. Consequences

In the first instance of violating one or more of the above you will be contacted by a member of staff who will detail the violation(s) and request that you do not violate the Code of Conduct again. In some instances, you may be required to assist staff members or student ambassadors with undoing or repairing any damage you may have caused to the Minecraft world.

If you continue to violate this Code of Conduct you’re access to the Minecraft to the server may be temporarily or permanently revoked and in extreme cases you may be removed from the programme entirely.